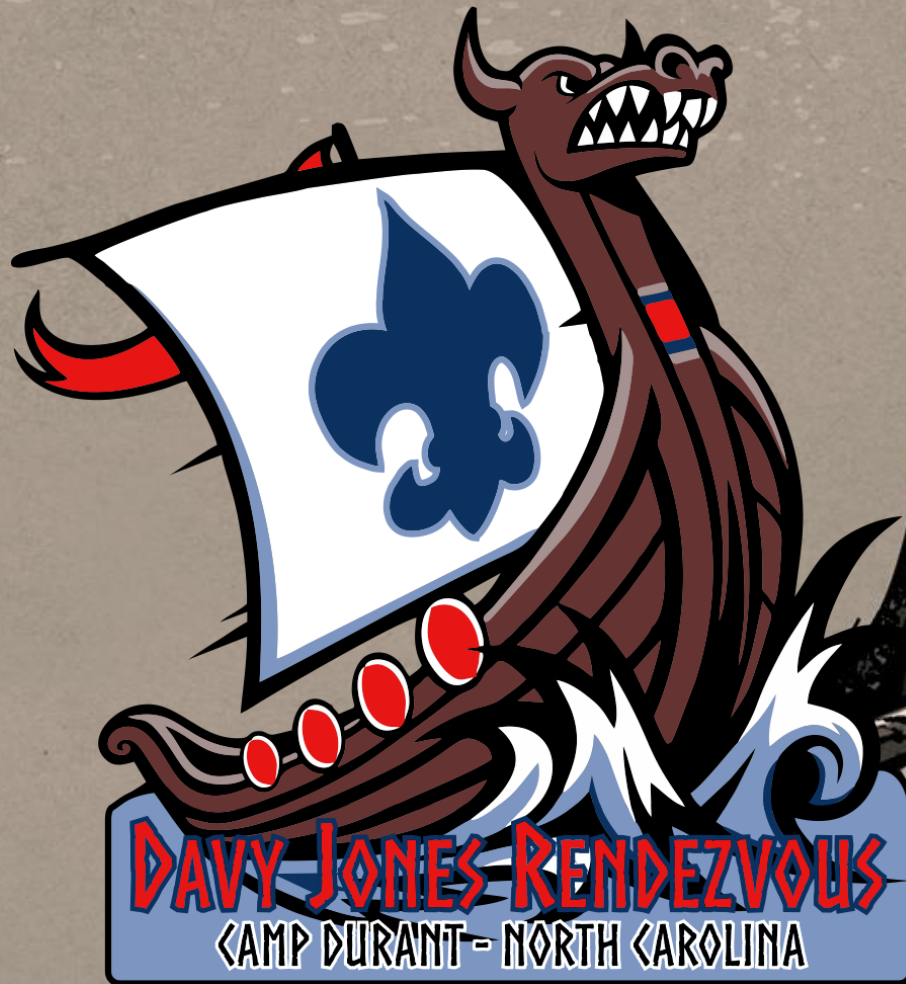


# BOARDING MANUAL

(Version 2 - 25 August 23)

22-24 SEPTEMBER 2023



**DAVY JONES RENDEZVOUS**  
CAMP DURANT - NORTH CAROLINA



**Occonechee Council, BSA**

**Camp Durant**  
**210 Camp Durant Lane**  
**Carthage, NC 28327**



# WELCOME TO DAVY JONES RENDEZVOUS 2023!

The Vikings were a seafaring people who came from their homelands in Scandinavia (present-day Denmark, Sweden, Norway, and Iceland). Their ability to build large, reliable seafaring ships and their advanced naval skills allowed them to travel long distances and expand their territory. They established a name for themselves from the late 8th to early 11th centuries as traders, explorers, and warriors. They reached the northern coasts of the American continent long before Columbus. While they are often described as savages raiding the more civilized nations for treasure and slaves, the art and culture of the Viking people are of considerable sophistication. These raiders also influenced economics, art, trade, and warfare throughout the lands they occupied.

Water was essential to the Vikings' lives, and they were among the most skilled shipbuilders, sailors, and navigators in the western world of the early Middle Ages; they were daring masters of the sea. Ships facilitated everyday transportation across seas and waterways, exploration of new lands, raids, conquests, and trade with neighboring cultures.

At this year's Davy Jones Rendezvous, we will celebrate the Vikings' seafaring legacy by putting our own maritime skills to the test! Friendly competitions will challenge Scouts and ample fellowship opportunities help build lasting relationships. Scouts should practice their seamanship skills - they will have opportunities to compete both as a unit and as individuals.

**Prizes will be awarded for many events!**

## REGISTRATION DEADLINE:

Online registration and Early Bird payments of \$45 per person must be received by **September 1<sup>st</sup>, 2023**. **From Monday, September 4<sup>th</sup> to Monday, September 18<sup>th</sup> the late fee will be \$55 per person. No late registrations after September 18<sup>th</sup> or on-site payments or registrations will be accepted.** **Registration fees include meals, Davy Jones Rendezvous patch, pistol ammunition, and facility fees.** **The cost for participation in the Realm of the Golden Dragon is an additional \$10 to cover the cost of the insignia.**

**A roster is not required at the time of registration; however, please provide a complete roster of participants at check-in.**

Ships and Crews must register and pay online by going to <https://ocscouts.org/events/davy-jones-rendezvous-9-22-23/>  
Or, navigate to the event on the Occoneechee Council calendar at <https://ocscouts.org/calendar-and-events/calendar/>

If you have any questions, please call.  
Occoneechee Council, BSA  
Telephone: 919-872-4884  
1-800-662-7102,  
Or Kris Zeek at 910-261-1455, skipper@ShipNineFour.org

## UPDATE LOG:

### ❖ **Version 2 – 25 August 2023**

- Updated schedule – Pistols morning only, Tomahawks in the afternoon
- Events list added

## RENDEZVOUS INFORMATION AND GUIDELINES

### ❖ **Location:**

- The 2019 Davy Jones Rendezvous will take place at Camp Durant on Nello Teer Lake at 210 Camp Durant Lane, Carthage NC 28327.

### ❖ **Arrival/departure:**

- Ships and Crews may begin arriving at 1700 (5 pm) on Friday afternoon and check in at Camp Durant. Crews/Ships that will arrive Saturday morning need to so indicated on their registration form. Departure time Sunday will begin at 9 am, after the campsite inspection has concluded and boats are secured.

### ❖ **Adult Leadership:**

- All youth attending must be Sea Scout age and registered as a Sea Scout and/or Venturer. Each Ship or Crew will provide its own adult leadership in compliance with current BSA standards. All participating adults must be registered with a participating Ship or Crew and have current Youth Protection Training. Adults will be called upon by the staff to assist with events or monitor an activity area.

### ❖ **Transportation:**

- Each Ship or Crew is responsible for its own transportation to and from the Davy Jones Rendezvous. Check-in and main parking will be at Camp Durant. A reminder that according to the September 2021 update on Transportation in the Guide to Safe Scouting (GSS). All drivers to or from a Scouting event “must be 18 years of age or older” (para. 5).

### ❖ **Vehicles:**

- Please do not park on the camp roads to allow unrestricted access by emergency vehicles. Vehicle movement on Camp after check-in is complete will be by exception only.

### ❖ **Health Forms:**

- Each Ship or Crew must provide a copy of the BSA medical form for each participant. Only parts A and B are required.

### ❖ **Swim Tests:**

- All participants must have passed the BSA Swim test within the current calendar year. Please bring Swim Classification Records for your Scouts. Swim tests can be conducted at Camp Durant if needed; however, it is preferred if they are completed before arrival.

### ❖ **Accommodations:**

- All units will need to bring their own tents and bedding. Ships and Crews will be camping at the Ash, Maple, Red Cedar, and Sassafras lakefront campsites. Showers and restrooms are available at the camp.

❖ **Vessels:**

- Vessels participating in the Davy Jones Rendezvous will be provided or arranged for by the Occoneechee Council. All boats will be operated in compliance with federal, state, and local laws as well as BSA guidelines.

❖ **Uniforms.**

- Official Sea Scout Uniforms are to be worn during Flag raising/lowering on Saturday and Interfaith Service on Sunday. Activity uniforms are encouraged at all other times.

❖ **Pets.**

- Absolutely no pets are allowed. This includes visitors. Service animals are permitted.

❖ **Personal Gear:**

- Closed-toed shoes must be worn at all times around the camps, no flip-flops or open-toed sandals are permitted outside of the waterfront. In addition to regular personal camping gear, the following items are strongly recommended for the weekend of boating:

- Swimsuit.
- Non-cotton shirt and pants in case it gets cool on the water.
- Closed-toed water shoes are required! No bare feet in the boats or in the water.
- Sunscreen, preferably in the 45 to 50 range.
- Sunglasses
- Broad brim hat
- Plastic canteen or large water bottle
- Rigging knife with a marlinspike
- USCG Approved Lifejacket

❖ **Meals:**

- Saturday breakfast, lunch, and dinner, and Sunday breakfast will be provided in the Grand Lodge. Friday dinner and Sunday lunch are the responsibility of each Crew/Ship. A Scout is Helpful – each Ship will be asked to provide Scouts and Scouters at meals to help serve and clean up.

❖ **Snacks:**

- Ship/Crews will bring a snack to share at the Saturday night movie. Creative (and edible) theme-related snacks are encouraged.

❖ **Quiet Hours:**

- Everyone must be in their campsites between the hours of 10:00 p.m. and 6:00 a.m. All are expected to be quiet. Lights out is 11:00 p.m.

❖ **Health and Safety:**

- Use the Buddy System! Refer to the “Guide to Safe Scouting” for policies and procedures. All safety precautions will be adhered to throughout the Camporee. Report all unsafe conditions and actions to the Camporee Director immediately. If an action is unsafe, anybody can call a stop.

❖ **First Aid.**

- Scout leaders are to be prepared to handle all minor situations. Health Forms are to be kept with the unit and accessible. Each unit should have their First Aid Kit in their campsites. Serious injuries and emergencies must be reported immediately to the Rendezvous HQ. A trained Medical Technician will be present on site for the Rendezvous. Should any of your scouts

experience an injury, please bring them to the medic or get the attention of a nearby staff member. Units having additional trained medical personnel present are asked to notify our Health and Safety Chairperson. The nearest hospital is Moore County Regional, 155 Memorial Drive, Pinehurst NC 28374, Ph (910) 715-1000.

❖ **EMERGENCY Protocol:**

- In the event of an emergency e.g., lost Scout, missing person, fire, etc. There will be a series of three (3) blasts of a horn. At that time, everyone will report to the Activity Field Flagpoles. There will be no exceptions! For everyone's safety, remain there for further instruction.

❖ **Lost and Found.**

- Lost and Found items are to be turned into Camporee HQ

❖ **Trash/Garbage.**

- Prepare to carry out all garbage and trash upon departure. Dumpsters are available, ensure that all trash is in the dumpster and not piled on top or beside it. If the dumpster is full, take your trash out of the camp for proper disposal.

❖ **Pistol Range**

- Camp Durant Rifle Range will be open for pistol shooting Saturday.

❖ **Realm of the Golden Dragon**

- Cardinal Wardroom is indebted to former Skipper Joe Haase of Ship 1, Danville VA, for developing the idea and the narrative for this ceremony resulting in the earning of this local award. Although not recognized nationally, the metal badge or cloth patch may be worn on the right pocket, on the flap if provided, as a temporary insignia.



- The ceremony uses a nautical setting following the style of the mythical "Davy Shellback" featured in early editions of the Sea Scout Manual. It takes place on a landship and includes an imaginary voyage into the realm of the legendary Golden Dragons. The voyage is made "aboard" the good ship S. S. S. Cardinal Rose using dialogue between Davy Shellback and a guide, first; then after the Skipper, Bo'sun, and crew board the ship and sign The Articles, they get underway. During the voyage, they hear voices that lead them through an explanation and personal rededication to the Scout Oath and the 12 points of the Scout Law. Upon completion of the voyage (it takes about 45 minutes), the badge is presented to those participating who have not already been recognized. (There is a cost for the metal badge.)
- **QUALIFICATIONS:** Sea Scouts who have completed the Apprentice requirements are eligible to participate in the ceremony and receive the award. All adults registered in Sea Scouting are eligible too.

# FAIR WEATHER SCHEDULE

(backup indoor events not listed)

## **Friday, 22 Sep 23:**

1700: Ships and Crews begin arriving and setting up camp.

1800: Supper – Ships and Crews on their own.

1900: Free time to socialize and explore the camp

2100: Boatswain/Skipper meeting

2300: Lights out

## **Saturday, 23 Sep 23:**

0700: Reveille

0730: Morning Colors (Official Sea Scout Uniform)

0800: Breakfast

0830: Forenoon Boating Activities and competitions begin. Pistol Range opens.

1215: Lunch

1300: Afternoon Boating Activities and competitions begin. Open Waterfront. Tomahawk range opens.

1630: Paddle Battle starts!

1700: All boats ashore

1800: Colors (Official Sea Scout Uniform)

1815: Dinner

1900: Golden Dragon Candidates Muster

1930: Golden Dragon Ceremony at Landship

2030: Movie & Gedunk (snacks)

2300: Lights out

## **Sunday, 24 Sep 23:**

0700: Reveille

0830: Morning Colors and Awards Ceremony (Official Sea Scout Uniform)

0900: Breakfast

0915: Nondenominational worship followed by any announcements

1000: Ships/Crews pack up gear, clean campsite for inspection and check out.

1200: All Ships/Crews will be on their way back home. Host Ship and Crew pack up gear, trailer boats, and close down camps.

# EVENTS

*(Events are subject to change due to weather, availability of staff, or acts of Thor)*

- ❖ Hoist up the Thingy
  - Do you know your way around a sailboat? Do you know the lingo? We'll see! In this event, Scouts work together as a team to label the parts of a sailboat. The fastest team to complete the task will take home the prize.
- ❖ Paddle Battle
  - Canoes, Kayaks, and SUPs – Oh my! This relay race will pit team against team to see who the fastest paddlers are in the Territory!
- ❖ Battle Ax Throwing (Tomahawk Throwing)
  - Vikings were mighty seafarers but they were also fierce warriors! Try your hand at this ancient skill!
- ❖ Pistol Range
  - Are you a dead eye? In the BSA, only Sea Scouts and Ventures get to shoot pistols. Shoot for fun or shoot for a high score. This is an individual event but we will keep track of the scores to see who will take home the title of "Top Shot"
- ❖ Log Roll
  - How is your balance? If it's not too good, we hope you can swim! The competitors will begin by standing on the middle of the log floating in the water then begin rolling the log with their feet in an attempt to rotate the log for as many revolutions as possible and stay on the log for as long as possible. The winning score is who has the most revolutions with time being the tiebreaker. Of course, the winner of the day takes home a prize!
- ❖ Marlinspike
  - Team Event - At the judge's signal, contestants will begin tying all the named knots on the knot board. Don't worry, you learned these knots for Apprentice and Ordinary rank, right? At the completion of the last knot, time stops and is recorded and a point is given for each correctly tied knot. The team with the highest score wins and time is used as the tiebreaker. Awards will be given for 1st, 2nd, and 3rd place teams.
- ❖ Boxing the Compass
  - Boxing the compass was a navigational practice used by traditional mariners to travel at sea, which used all 32 points of the compass. Nowadays, navigators use 360° angles to chart their course. However, there are still some sailors who are able to recite every point on the compass from memory, which harkens back to the olden days of seafaring. Scouts will be provided with a large circle comprised of thirty-two evenly spaced pegs about the circumference, one designated as NORTH. At the center of the circle will be a set of randomly sorted cards representing the thirty-two points of the compass. At the judge's signal time will start and the first Sea Scout will pick up a card and run to place it on the corresponding peg or pole. They will then run back to the center and tag the next Sea Scout

who will repeat the process until all thirty-two cards have been placed and time will stop. Scoring - each correct placement will count as a point and time will be used as the tiebreaker.

❖ Heaving Line

- We all love to be out on the water but, eventually, we need to come back to the dock. This is a critical Sea Scout skill! In team this event, Scouts will demonstrate their skill in accurately throwing a heaving line over a target. Beginning with a properly coiled line, each Sea Scout will have three chances to throw the heaving line over the target successfully. A successful throw is scored if the heaving line comes to rest across the target. The Sea Scout then coils the line and passes it to the next person on the team and the process is repeated until everyone has completed one turn and then the time stops. Talking and cheering by the whole ship is encouraged. The lowest time wins 1st place, second lowest wins 2nd place, and third lowest 3rd place.

❖ Rowboat Slalom

- Vikings were always on the move – If they didn't have wind, they rowed! Teams of two maneuver their rowboat through and winding course of buoys for the best time. Missing a gate or buoy, or running over a gate or buoy will result in a 10-second penalty for each infraction being added to the boat crew's time. The crew will then safely dock and tie up the rowboat. The team with the fastest time at the end of the day wins.

❖ Open Waterfront

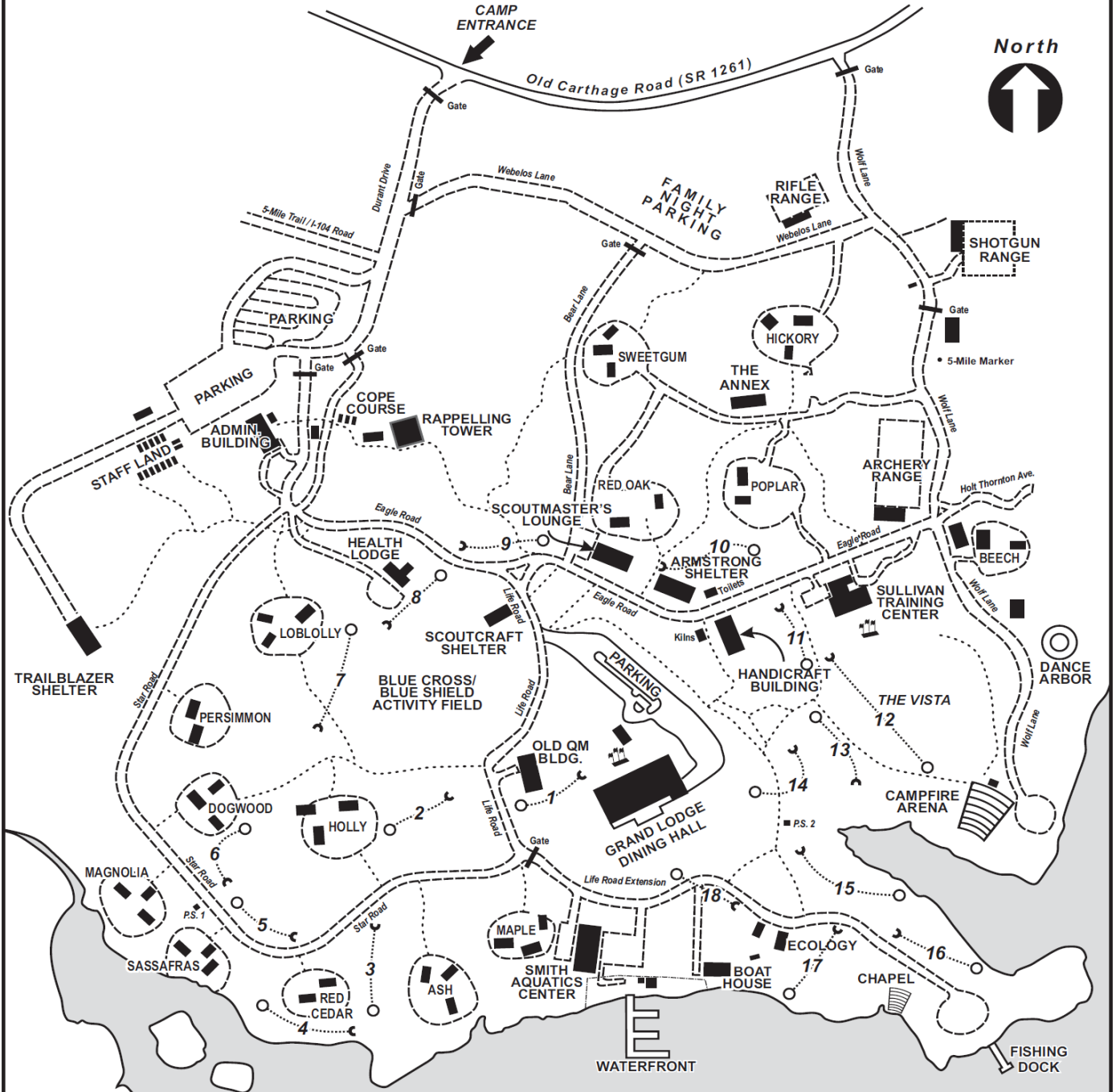
- We are Sea Scouts – we love adventures on the water! Take advantage of everything the Camp Durant waterfront has to offer. Swimming, Canoes, Kayaks, sailing dinghies, rowboats, and SUPs. No competition or prizes at this event – just fun!

**Davy Jones Rendezvous is staffed entirely by volunteers – we need your help! If you are interested in helping to staff any of these events, please contact [Skipper@ShipNineFour.org](mailto:Skipper@ShipNineFour.org)**



# Occoneechee Scout Reservation CAMP DURANT, BSA

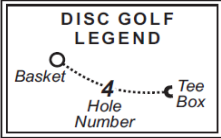
North



**camp durant**



**occoneechee council**  
BOY SCOUTS OF AMERICA



*Nello Teer Lake*



Map drawn by Richard Connelly  
Revised June 19, 2010

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